



# SEDNOVE

## Sncode/Extenso

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# Course #3

- What we have seen in course #2
  - Floating point number
  - Comparison operators
  - Comments

# Boolean

- 2 values: true or false
- Examples:

```
a = true;    b = false;  
a != b;  
a == b;  
a < b;  
a > b;
```

# String

- A string variable is created using quote or double quote
- Example:

```
a = "Pierre";  
a;  
a= 'Pierre';  
a;
```

- Why single quote or double quote ?

# String : double vs single quote

- Double quote support escape sequence
- Ascii characters : a = "Pier\x43\x44"; return PierCD;
  - 43 is hex value of character C
  - 44 is hex value of character D
- UTF-8 characters: a = "\ucf80 = 3.1415"; a;  
return π = 3.1415
- Complete list of utf-8 character:

<http://www.fileformat.info/info/charset=UTF-8/list.htm?start=1024>

# String : escape sequences

- \\ : display \
- \n : newline
- \a : alert beep bell
- \b : backspace
- \t : tab
- \r : carriage return
- \v : vertical tab
- \o : octal number
- \f : Formfeed Page Break
- \' ou \" : Display ' or "

# String : when " and ' are not enough

- q( .... ) : quote is ( and )
  - q( x=""\t );
- dq(( ... )) : quotes are 2 characters (( and ))
  - dq( [ x=""\t ] );
- qq( ... ) : double quote are ( and )
  - qq( x=""\t );
- dqq(( ... )) : double quotes are 2 characters (( and ))
  - dqq( x=""\t );

# String : quote and double quotes

- You can also use the following characters:
- /, #, @, !, \$, %, ?, &, \
  - q/abc/ ;
- ( and ), [ and ], { and }, < and >
  - q(abc) ;
- /, #, @, !, \$, %, ?, &, \ follow by any characters for 2 characters (which in this case is not really clear)
  - dq/edghe/ ;

# String comparaison

- `a = "001"; b = "1";`

```
a == b; // will convert a and b to double  
before doing the comparaison
```

or try

```
a eq b; // string are compare case sentitive
```

- Sncode knows that a is a string and b is string or convert them
- `type(a); type(b);`

# String comparaison operators

- eq : equal
- ne: not equal
- lt : less than
- le : less or equal
- gt : greater than
- ge : greater or equal
- st : start
- ns : not start
- cmp : compare

## String comparaison st and ns

- Can you figure out what is the use ot st and ns ?

# String comparaison st and ns

- st stands for start with
- ns stands for not start with
- Example:

```
a = "/usr/local/website/plv1/staging/tmp";  
a st "/usr/local"; // true  
a st "usr/local"; // false  
a ns "usr/local"; // true
```

# String comparison and date

- SQL usually return date in the military format:
  - YYYY-MM-DD HH:MM:SS
- String comparison can then be used to compare date and time

```
a = "2020-12-14 18:32:33";
a lt "2020-12-15 19:19:19"; // return true
```

# String and sub-string

- You can use the [] operator to get substring of a string:

```
a = "Pierre Laplante";  
  
a[0:5];      // return Pierr  
a[1:5];      // return ierr  
a[:5];       // return Pierr  
a[5];        // return e  
a[7:];       // return Laplante  
a[:-2];      // return Pierre Laplan  
a[-4:-2];    // return an
```

# String operator

- To concatenate 2 string use the operator .+

```
a = "pierre " .+ "laplante";
```

```
a; // return pierre laplante
```

```
b = "pierre " .+ 35;
```

```
b; // return pierre 35
```

# String exercice

- Write a program to reverse the string a="pierre"; b  
length(string) return the length of a string

```
name = "Etienne";
```

```
b = name[6:7];
```

```
b = b .+ name[5:6]; // b .= name[5:6] a = 7; a+= 7;
```

```
b = b .+ name[4:5];
```

```
b = b .+ name[3:4];
```

```
b = b .+ name[2:3];
```

```
b = b .+ name[1:2];
```

```
b = b .+ name[0:1];
```

# Sring reverse

```
a = "pierre laplante";
b = "";
len = length(a);
for (i=0; i<len; ++i) do
    b = a[i:i+1] .+ b;
endfor
b;
```

# String functions : strnatcmp

- **strnatcmp** - Case insensitive string comparisons using a "natural order" algorithm.
- Natural order means that rather than solely comparing single character code values, strings are ordered in a natural way. For example, the string "hello10" is considered greater than the string "hello2" even though the first numeric character in "hello10" actually has a smaller character value than the corresponding character in "hello2". However, since 10 is greater than 2, strnatcmp will put "hello10" after "hello2".
- `strnatcmp ("hello10", "hello2"); // return 1`

## String functions : addslashes

- Escape the following characters:  
single or double quote, the backslash and the null character.
- `addslashes ("\\\"'") ; // return \\\\\\"\'`

# String functions : base64\_encode/decode

- **base64\_encode(data,modified)** Encodes data with MIME base64
- if modified is false then the character set supported  
are ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz0  
123456789:-
- If modified is true then the character set supported  
are ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz0  
123456789+/-
- `base64_encode ("Pierre Laplante", true);`
  - return UG1lcnJlIEhcGxhbnRl